DEFENSIVE AND COMPETITIVE BIDDING		LEA	ADS AND SIGN	ALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING L	EADS STYLE				
Michael's cue, except 1C-2C=Natural. 1T/1D-2D Michael's		Lead		In Partner's Suit	CATEGORY: Green	
1H-2H/1S-2S= MICHAELS	Suit			Nat.	NCBO: SPAIN	
Jump 2Level= Weak	NT	1,2,4		Nat.	PLAYERS: Ana FRANCES – Ana DE VELASCO	
Jump 2 level=Weak. 3Level= Barrage	Subseq				EVENT : For ALL EVENTS	
1C-2D= Majors. Jump in opening suit= Req. Stop	Other:Lavinth				71	
X and Suit=17+. X and NT= 18+					71	
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
2 <sup>nd</sup> - 15-17. Cue=Stay. Others natural	Lead	Vs. Suit		Vs. NT	71	
,	Ace	Nat. A-K=F	Even	Nat=Interest	GENERAL APPROACH AND STYLE	
4 <sup>th</sup> – 10-14 Natural. Cue= Stayman	King	AK=odd		Unblock or num. cards	NATURAL	
•	Queen	Roman		Roman	Fifth Major	
	Jack	Roman+ H.	Тх	Roman	Best Minor	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	Roman+ H		same	1NT=15-17	
1C-2D= Michaels	9	Nat.		Nat.	2C= FG	
2 Level= Weak	Hi-X	Interest		Interest	2d=21+, Then 2NT=23-24	
3 Level= Barrage	Lo-X	No interest		No interest	2H/2S=Weak. 3Level= Barrage	
Reopen: Natural	_	ORDER OF F	PRIORITY		3NT= Acol	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		ner's Lead	Declarer's Lea	d Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
After one major opening, 2NT= Minors		h=Int. or even	High= even	High=Interest	Level 3/4 Forcing 1 round	
1M-3 Same suit= Req. Stop	Suit 2	ii—iiit. of even	Low=odd	Low= No interest	Blackwood: 4 Aces. 0-3/1-4	
111 5 Sume suit— req. 5top		= No inteerst	Low-oud	Low-110 interest	1C-2D=Limit or more with C fit	
	1 Sam		High=even	High=Lavinthal	1D-3C=Limit or more with D fit	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2		Low=odd	Low=Lavinthal	Lebenshol- Transfer	
DON'T in 2 <sup>nd</sup> and 4th	3 Sam	ie.	Zow-odd	Eow-Earmana	Checkback	
Vs Weak NT 2 <sup>nd</sup> -X=13+. 2C= Majors. 2D=One major.	Signals (include			I	Opener Splinter=Strong hand	
2H=H+minor.2S=S and minor. 2NT=Minors	Signais (includ	mig Trumps).			Opener Sprinter—Strong hand	
The same in 4 <sup>th</sup> except X=10+					Michaels Cue (except 1C-2C=Nat. 1C-2D=Majors	
					Splinter (10-12) 1S-4H included	
					2 over 1= 10+	
					Trial bid= At least with 3 cards	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT D	OUBLES (Sty	le; Responses; F	Reopening)		
X= Natural. Cue over Minor=Mayors, except 1C-2C= Nat.	Natural	()		<b>.</b> 0/		
NT over 2 opponent suits=Otger suits						
Over 2H/S-4minor=This minor and other major						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24					SPECIAL FORCING PASS SEQUENCES	
Natural	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS				If opponents defend, after Pass and X, new suit means Slam Trial	
raturar	X Lightner	KIII ICIAL G	COMETITIV	if opponents defend, after 1 ass and 24, new suit means stain 111ar		
	Opener X Showing 3 cards or Strong hand				1	
OVER OPPONENTS' TAKEOUT DOUBLE	Opener A Sho	wing 5 cards 01	Sirong nanu		IMPORTANT NOTES	
	$\dashv$				2NT after opponents intervention means Fit.	
1Level= Natural; 2 Level= Weak; 3Level= Barrage; 2NT=Fit+Invitattion						
					Swedish defend after X	
					PSYCHICS:Rare	

Ŋ	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.		3	4S	11-21	Nat. except2D=Limit or + with fit	Opener Splinter			
					Splinter 3fit= Barrage	2NT= 18-19 Check Back			
1 ♦		3	4S	11-21	Nat. except 3C=limit or more with fit. 3fit= Barrage	The Same			
1♥		5		11-21	Splinter, 2NT=limit or more wit fit. 3fit=barrage	After 2NT=3bid=3+cards:4 suit=Splinter, 3 major=no interest, 3NT=15-17 regular			
1 🖍		5	4H	11-21	The same	The Same			
INT			2S	15-17	Stayman (Maybe weak). Transfer; 4C=Ask Aces, Staggered answer. 4D= Majors				
_		0							
2*	X	0	Penalty	20+	2D=Negative/waiting	After 2NT, transfer, Baron. 3S=5S+4H or very weak minor			
2♦	X	0	Penalty	20-24	2H=Negative/Waiting	The same			
2▼	Λ	U	1 Charty	20-24	ZII—IVEgative/ waiting	The same			
2♥		6	Penalty	Weak	2NT=Interrogative. Others Natural	Change Suit			
						- Committee of the comm			
2♠		6	Penalty		The same	The same			
2NT			Penalty	20-22	3C=Baron. Transfer.4minor=Slam trial. 3S=S+H or Weak minor	After slam Trial, 4NT=negative			
3♣		7	Penalty	Barrage. In first, no side H	Natural	Natural			
3♦		7	Penalty	Same	Same	Same			
3♥		7	Penalty	Same	Same	Same			
3♠		7	Penalty	Same	Same	Same			
23.45	77	-	ъ .		10.0	Lac and any state of the state			
3NT	X	7	Penalty	Acol, no side H	4C=Pass or bid. 4D=Asking short suit.	After4D=4NT=7-2-2-2. 4H/S=Singleton	<del> </del>		
1.0		0	Daneltre	Dorrogo	4NT= Asking num. of cards	5C=C and singleton in D. Similar in 5D			
4.		8	Penalty	Barrage	Natural Not	Natural			
4 <b>♦</b> 4 <b>♥</b>		8	Penalty Penalty	Barrage Barrage	Nat Nat	Nat Nat			
4♥ 4♠		8	Penalty	Barrage	Nat Nat	Nat			
4NT	X	7	Penalty	Minors	Nat	Nat			
5 <b>.</b>						HIGH LEVEL BIDDING			
5♦						Splinter			
5♥						DOPI/ROPI			
5♠						Bid after Pass and Partner X= Slam Interest			
						Lighter X			
					1				